

BLOCK

New Releases - Zintra Wrapped



Texture:
 Lustre:
 Transparency:

DESCRIPTION / FEATURES	
	<p>Finesse your acoustics with Baresque's™ new Zintra Wrapped. Whether its adding textured accents to largescale spaces or opting for an all-over tiled aesthetic, Zintra Wrapped offers a creative acoustic design solution ideal for office, hospitality, education and healthcare settings.</p> <p>Mix and match colours and textures from our range of acoustically transparent high-performance textiles to create an interesting space with tranquil ambience and high acoustic performance.</p> <p>Zintra Wrapped Features:</p> <ul style="list-style-type: none"> • Tile format delivers a highly versatile, customisable and unique look and feel • NRC equals 0.75 * Mix and match shapes, layouts and finishes • Select from more than 350 fabric colours, patterns and textures • Optimised for easy installation

HOW TO SPECIFY	1. Tile Shape 2. Fabric Design + Colour
COMPOSITION	Zintra Acoustic - 100% Polyester
FINISHES AVAILABLE	Xorel unbacked, range of Panel fabrics
STANDARD SIZE	300mmW x 300mmH
THICKNESS	26mm Overall
WEIGHT	3.7kg/m ²
INDOOR/OUTDOOR	Indoor only
WET AREAS	No
SUGGESTED INSTALLATION	Direct stick tile to wall in client's desired layout with pre applied VHB double sided tape. For rough wall surfaces it is recommended to use silicone adhesive as well as tape.
LEAD TIME	4-5 weeks. Plus 1 week for Western Australia.
CUSTOMISABLE	Tile Shape - Yes Fabrics - No
THERMOFORMABLE	No
FIRE	Fire: In accordance with AS/NZS 3837, Zintra Acoustic Panel and Xorel both achieved a result of Classification - Group 1 Specific Extinction - Less than 250m ² /kg The Panel fabrics have not been tested as a wall application.
SUPPLIED AS	Zintra Wrapped tile in specified fabric with pre applied VHB double sided tape to back for direct fixing (by others)
CARE INSTRUCTIONS	Per specified fabric. Remove spills immediately using damp, clean cloth. Always test in an inconspicuous area first.
ENVIRONMENTAL INFORMATION	Easily recycled through standard recycling channels